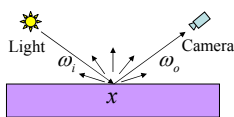


Analysis of Subsurface Scattering under Generic Illumination

Y.Mukaigawa, K.Suzuki, Y.Yagi (Osaka University, JAPAN)

Subsurface Scattering

Opaque object

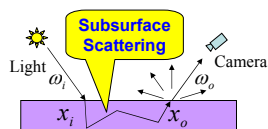


$$F(x, \omega_i, \omega_o)$$

BRDF

Bidirectional Reflectance Distribution Function

Translucent object



$$S(x_i, \omega_i, x_o, \omega_o)$$

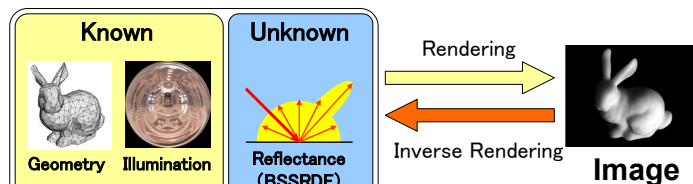
BSSRDF

Bidirectional Scattering Surface Reflectance Distribution Function

Purpose

Input: single image, geometry, illumination

Output: parameters of BSSRDF model



Analysis of Subsurface Scattering

Dipole approximation for BSSRDF model

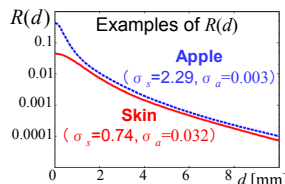
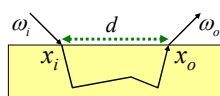
[Jensen et al. 2001]

$$S(x_i, \omega_i, x_o, \omega_o) \approx F_{t,i}(\eta, \omega_i) \overset{\text{Fresnel function}}{\color{red}R(d)} \overset{\text{Diffuse subsurface reflectance}}{\color{red}R(d)} F_{t,o}(\eta, \omega_o)$$

Diffuse subsurface reflectance: $R(d)$

- defined by inherent parameters of the material

- * scattering coefficient σ_s
- * absorption coefficient σ_a



Estimation of $R(d)$

ill-posed problem

$$l_j = \sum_{k=1}^m (R(d_{jk}) c_k)$$

known unknown known

Quantization of distance d

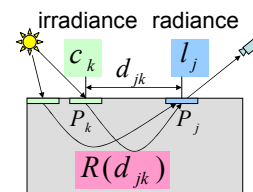
$$d_{jk} \rightarrow \begin{cases} d^1, d^2, \dots, d^n \\ R^1, R^2, \dots, R^n \end{cases}$$

$m \times m$ unknowns n unknowns

well-posed problem

$$l_j = \sum_{i=1}^n (R_i' c_{ji}')$$

known unknown known



Model fitting to estimated R_i'

$$\arg \min_{\sigma_s, \sigma_a} \sum_{i=1}^n (R_i' - R(d_i'))^2$$

parameter estimation

$$\sigma_s, \sigma_a$$

Experimental results

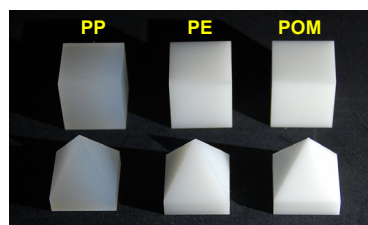
Target objects:

Three materials

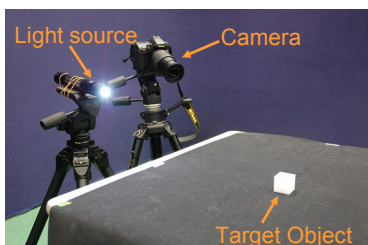
- polypropylene (PP)
- polyethylene (PE)
- polyoxymethylene (POM)

Two shapes

- cube
- pyramid



Target objects



Experimental setup

	Cube		Pyramid		Average
	right	left	right	left	
PP					
σ_s	2.62	1.69	2.07	2.12	2.13
σ_a	0.010	0.000	0.010	0.010	0.008
PE					
σ_s	0.01	0.08	0.28	0.15	0.13
σ_a	0.001	0.001	0.000	0.010	0.003
POM					
σ_s	0.03	0.37	0.56	0.37	0.33
σ_a	0.000	0.010	0.010	0.010	0.08

Estimated parameters for each image

